



People and Computers XVI: Memorable Yet Invisible: Proceedings of HCI 2002: 16th

Download now

[Click here](#) if your download doesn't start automatically

People and Computers XVI: Memorable Yet Invisible: Proceedings of HCI 2002: 16th

People and Computers XVI: Memorable Yet Invisible: Proceedings of HCI 2002: 16th

For the last 20 years the dominant form of user interface has been the Graphical User Interface (GUI) with direct manipulation. As software gets more complicated and more and more inexperienced users come into contact with computers, enticed by the World Wide Web and smaller mobile devices, new interface metaphors are required. The increasing complexity of software has introduced more options to the user. This seemingly increased control actually decreases control as the number of options and features available to them overwhelms the users and 'information overload' can occur (Lachman, 1997). Conversational anthropomorphic interfaces provide a possible alternative to the direct manipulation metaphor. The aim of this paper is to investigate users reactions and assumptions when interacting with anthropomorphic agents. Here we consider how the level of anthropomorphism exhibited by the character and the level of interaction affects these assumptions. We compared characters of different levels of anthropomorphic abstraction, from a very abstract character to a realistic yet not human character. As more software is released for general use with anthropomorphic interfaces there seems to be no consensus of what the characters should look like and what look is more suited for different applications. Some software and research opts for realistic looking characters (for example, Haptik Inc., see <http://www.haptik.com>). others opt for cartoon characters (Microsoft, 1999) others opt for floating heads (Dohi & Ishizuka, 1997; Takama & Ishizuka, 1998; Koda, 1996; Koda & Maes, 1996a; Koda & Maes, 1996b).

 [Download People and Computers XVI: Memorable Yet Invisible: ...pdf](#)

 [Read Online People and Computers XVI: Memorable Yet Invisibl ...pdf](#)

Download and Read Free Online People and Computers XVI: Memorable Yet Invisible: Proceedings of HCI 2002: 16th

From reader reviews:

Diane Dean:

Reading a e-book can be one of a lot of pastime that everyone in the world really likes. Do you like reading book and so. There are a lot of reasons why people enjoyed. First reading a e-book will give you a lot of new info. When you read a e-book you will get new information simply because book is one of numerous ways to share the information or perhaps their idea. Second, reading through a book will make anyone more imaginative. When you studying a book especially fictional works book the author will bring you to definitely imagine the story how the people do it anything. Third, you are able to share your knowledge to other people. When you read this People and Computers XVI: Memorable Yet Invisible: Proceedings of HCI 2002: 16th, it is possible to tells your family, friends in addition to soon about yours publication. Your knowledge can inspire average, make them reading a e-book.

Judy Finley:

Reading a publication tends to be new life style in this era globalization. With examining you can get a lot of information that may give you benefit in your life. With book everyone in this world can share their idea. Books can also inspire a lot of people. A lot of author can inspire their particular reader with their story or even their experience. Not only the story that share in the guides. But also they write about the information about something that you need case in point. How to get the good score toefl, or how to teach your sons or daughters, there are many kinds of book that you can get now. The authors in this world always try to improve their skill in writing, they also doing some investigation before they write to their book. One of them is this People and Computers XVI: Memorable Yet Invisible: Proceedings of HCI 2002: 16th.

Evelyn Nay:

Are you kind of hectic person, only have 10 or 15 minute in your day time to upgrading your mind proficiency or thinking skill actually analytical thinking? Then you are experiencing problem with the book as compared to can satisfy your short space of time to read it because pretty much everything time you only find publication that need more time to be study. People and Computers XVI: Memorable Yet Invisible: Proceedings of HCI 2002: 16th can be your answer since it can be read by you who have those short free time problems.

John Fouts:

As a student exactly feel bored to reading. If their teacher expected them to go to the library or to make summary for some publication, they are complained. Just very little students that has reading's heart and soul or real their hobby. They just do what the instructor want, like asked to the library. They go to there but nothing reading critically. Any students feel that looking at is not important, boring and can't see colorful pics on there. Yeah, it is to get complicated. Book is very important for you. As we know that on this age, many ways to get whatever we wish. Likewise word says, many ways to reach Chinese's country. Therefore

this People and Computers XVI: Memorable Yet Invisible: Proceedings of HCI 2002: 16th can make you truly feel more interested to read.

**Download and Read Online People and Computers XVI:
Memorable Yet Invisible: Proceedings of HCI 2002: 16th
#SYAZ45LREN8**

Read People and Computers XVI: Memorable Yet Invisible: Proceedings of HCI 2002: 16th for online ebook

People and Computers XVI: Memorable Yet Invisible: Proceedings of HCI 2002: 16th Free PDF d0wnl0ad, audio books, books to read, good books to read, cheap books, good books, online books, books online, book reviews epub, read books online, books to read online, online library, greatbooks to read, PDF best books to read, top books to read People and Computers XVI: Memorable Yet Invisible: Proceedings of HCI 2002: 16th books to read online.

Online People and Computers XVI: Memorable Yet Invisible: Proceedings of HCI 2002: 16th ebook PDF download

People and Computers XVI: Memorable Yet Invisible: Proceedings of HCI 2002: 16th Doc

People and Computers XVI: Memorable Yet Invisible: Proceedings of HCI 2002: 16th Mobipocket

People and Computers XVI: Memorable Yet Invisible: Proceedings of HCI 2002: 16th EPub